



# ENES ÇAĞATAY SÖZEN

## COMPUTER ENGINEER

0 552 479 00 09

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Ankara, Turkey

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### SKILLS

- Programming Languages: Python, **JavaScript**, Java
- Databases: MySQL, MSSQL
- Tools & Technologies: Git, Figma, Android Studio, Firebase, **Cypress**, Shortcut

### EDUCATION

- Turkish Aeronautical Association University  
Bachelor of Computer Engineering  
2019 - 2024  
GPA: 2.84

### LANGUAGE

- English *B2*
- Turkish *Native*

### CERTIFICATION

TÜBİTAK BİLGEM YTE Bootcamp 2023

- Java Training
- User Experience and Usability Training
- Microservice Architectures Training
- Mock-Up Figma Training
- Spring Training

### REFERENCE

Alaattin Emre ELBEYOĞLU

CEO & Co-founder at Popupsmart & LiveChatAI  
emre@elbeyoglu.com

### ABOUT ME

As a new graduate **Computer Engineer**, I have gained experience in web and mobile development. I am interested in **artificial intelligence** and have had opportunities to work in this field. As an entry-level web developer, I aim to leverage my experience in **manual testing** and **test automation** to develop my skills in **QA engineer** further. I am also open to gaining experience in new areas, particularly **DevOps** and **artificial intelligence**. I am committed to using my problem-solving abilities, innovative mindset, and analytical thinking to work in a dynamic and technology-forward company.

### EXPERIENCE

#### Software QA Intern, Popupmart

Ankara, September 2023 - Present

- Helped test tasks before they went live to find and fix problems.
- Worked with product manager to ensure a smooth launch and keep customers happy.
- Kept track of support requests from users to make sure they were resolved quickly.
- Created test cases for new features and checked them before release to ensure quality.
- Communicated user requests to the development team for planning and implementation.
- Analyzed the usage of features to understand their effectiveness and improve user experience.

#### Mobile Application Developer Intern, Beytepe Bilişim

Remote, April 2023 - August 2023 (5 Month)

- Developed a hotel application using Android Studio and Java programming language.
- Implemented features that allowed users to retrieve information about hotels from a database and view details effectively.
- Conducted testing to ensure the application was user-friendly and functional before release.

#### Intern, Uluman Technology

Remote, August 2022 - September 2022 (1 Month)

- Completed a one-month mandatory internship where I discovered my affinity for Android Studio and Java programming.
- Designed user interfaces based on an example project, creating my own mobile application.
- Learned how to implement user login and list users from a database using Firebase.
- Gained knowledge in using GitHub for version control and maintaining code organization.
- Worked with the MVVM architectural pattern to enhance my understanding of app development.

### PROJECT

#### MySourceAI (AI Chat Project)

- Developed an AI chat application that responds based on uploaded data sources using OpenAI technology.
- Enabled users to adjust settings such as base prompt and temperature to customize responses.
- Implemented functionality for training the AI with data sources in PDF and text formats.
- Built the application using Next.js and Node.js, creating an interactive and user-friendly website.

#### ShoppingTime (E-commerce Project)

- Developed an e-commerce website using PHP and MySQL as the database.
- Implemented key features such as adding products to the cart, filtering products, and purchasing items.
- Designed user profile sections, enhancing my experience with user interface development.
- Gained practical knowledge of SQL as this was my first project involving database management.